## SCHOOL GAMES

# #CatchingChallenge

## Achieve the challenge

The aim of the game is to work as a team to make sure the ball/object doesn't bounce in your area.



## How to play

- 1. Agree on a playing area with target zones at each end
- 2. Get into two teams and spread out around your teams playing area
- 3. One team starts with a ball/object and throws it into the other team's area
- 4. The receiving team must try and catch the ball before it bounces
- 5. If the ball/object is caught, you can then throw it back over into the other team's area

#### **Equipment**

#### **Essential**

- Space big enough for the game
- A ball/object

#### Optional

• Cones or a net to mark out the centre line

### **Spirit of The Games**



#### **Teamwork:**

How are you working as a team to cover the target zone?



#### Self-Belief:

Are you always confident that you will catch the ball/object? What happens when you are not very confident?

#### **Safety**

- Play in a space away from anything that is breakable
- Always aim for space when throwing the ball/object
- Ensure you communicate with your team when catching so you don't bump into each other

## Skill up

• What is the best body position for you to be in to catch the ball/object?

## Link it up

• This game helps you get better at games e.g. Cricket, Rounders and Softball.

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#### Roles for leaders and officials

- Ensure the playing area is safe
- Make decisions on when the ball/object lands in or out of play
- Keep the score
- If anyone looks unhappy, find out how you can make it better

### **Including Everyone**

- Alter the size and texture of the ball/object to make it easier to control/throw/catch.
- Choose designated throwers and catchers each time

## **STEP in.** Including all young people by changing the Space, Task, Equipment or People (STEP)

#### **EASIER**

- S Decrease the size of your area
- Allow one bounce before catching
- Use a bigger sized ball/object
- P Increase the number of players on your team

#### **HARDER**

- S Increase the size of your area
- Try catching one handed or with your weaker hand
- Use a smaller sized ball/object
- P Decrease the number of players on your team

### Change it up

- Add in more than one ball/object to play the game
- Create more than two teams to play against each other
- Try different types of throws or even try playing from a seated position
- Play to a time limit and try to have the ball/object out of your area when the time ends
- Choose a player on your team to stand in the other team's target zone. If they catch the ball, then you can award more points.
- There are lots of ways that this game could be played. Be creative and come up with your own versions

### **Smiles Checker**

It's important to make sure you can answer yes to the following questions.

#### **SMILES** checklist:

- Is the activity safe?
- Is everyone joining in?
- Can you change anything if they aren't?
- Is everyone learning new things?
- Is everyone smiling and enjoying the game?

If you can't answer YES to these questions, make sure you STEP in.











